

## The Arts (Art, Music) and Design Department at KSA

### Department Contacts:

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### Our Core Beliefs:

The Arts and Design department at Khalsa Secondary Academy are committed to delivering an inclusive curriculum which provides a diverse range of opportunities for students. One which will allow students to become self-motivated and confident learners, who can work independently and as part of a team. We aim to ensure that learners develop technical and practical competences as well as the wider skills valued by employers. Our main priority is for students to be problem solvers who are not afraid of making mistakes. We hope our students will become responsible citizens who make a positive contribution to society.

The department firmly believes that students learn best by 'doing' and by allowing them to experiment and take risks, in a safe and positive learning environment. This is achieved through imaginative teaching that embraces new technologies and resembles modern industrial processes, whilst retaining the best of traditional practices. At the heart of this, is the desire to deliver a curriculum in which students produce high quality outcomes. Students must learn about the social and ethical responsibilities of designers and engineers as well as the environmental impact their designs have.

### Enrichment and Interventions:

The Arts and Design Technology department at KSA offers a wide range of enrichment and intervention activities to support learning. These include activities such as:

- Competitions to use skills learnt e.g. Computer Aided Design
- Visiting Artists, Musicians and Designers
- Subject and Cross-Curricular trips
- After school revision and catch-up sessions.
- Art Club
- Music practise space at lunchtime



## Art Faculty

### Subject Overview:

The aim of the Art department is to enhance the life of every pupil by developing their skills and responding to the world they live in, to prepare them not just for examinations but for leisure and work.

### Timetable Structure and Content:

Year 7 to Year 9 – Students are taught in tutor groups and have 2 x 1 hour lessons per week.

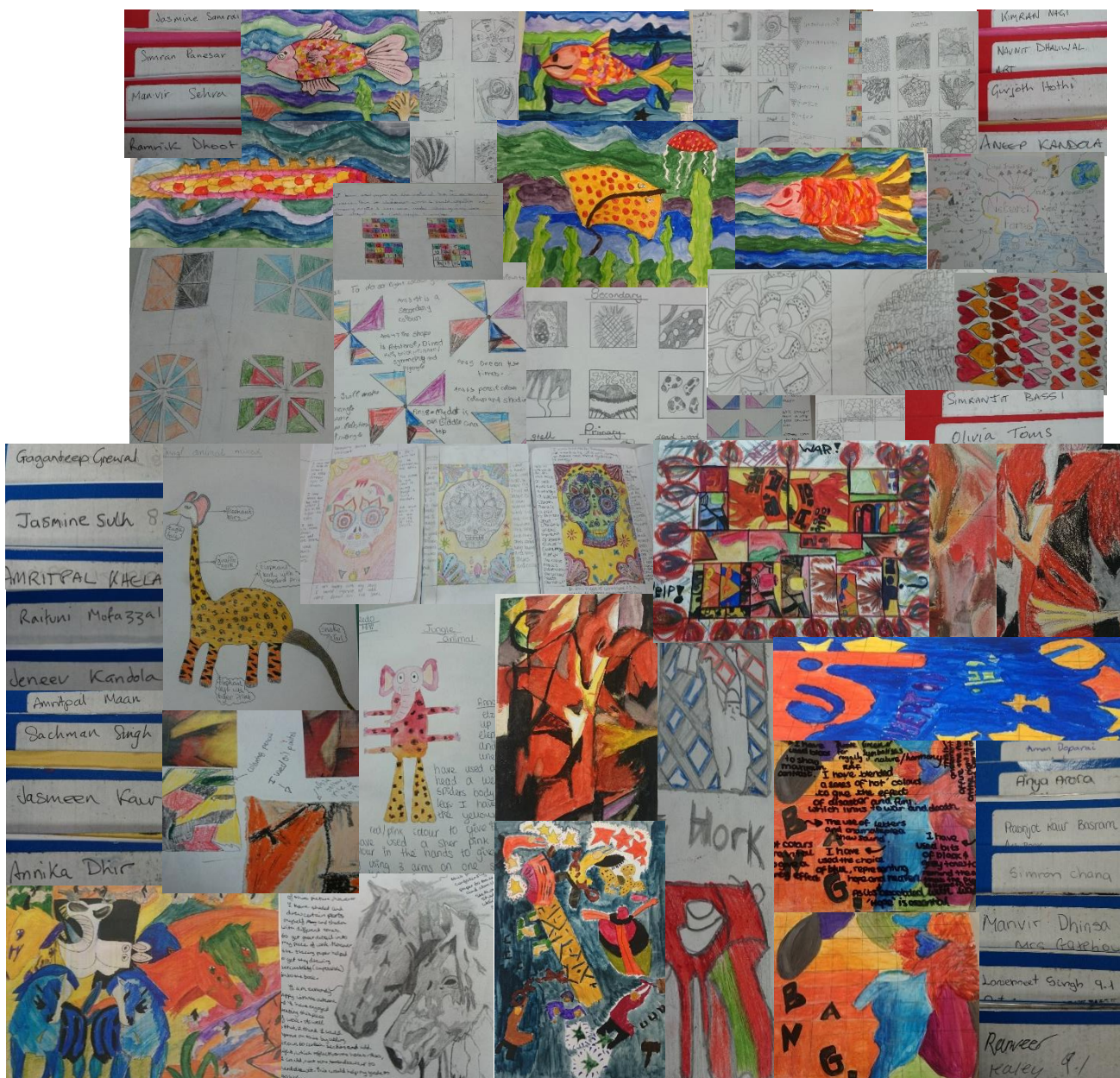
The aim of the Art Department over these first three years is to introduce the pupil to the 'Visual Language' through using as many different media as possible.

Projects set will use media such as: paint, pencil, pen, ink, paper and card sculpture, collage, mixed media, construction, pastels and students will learn how to create a range of 2Dimensional and 3Dimensional outcomes.

The exercises and projects introduced will be designed to encourage the pupil to explore their environment, to relate to the world of commerce, communication, entertainment, different cultures and their history, to the world of design and function and to the artist's role in society present and past.

The Art course in Year 9 seeks to build upon skills developed in Years 7 and 8; to encourage students to express ideas and opinions in depth and to justify preferences using their knowledge and understanding using an appropriate art vocabulary. Emphasis is placed on the sophisticated and mature manipulation of materials to refine and enhance techniques. Students will modify their work through critical evaluation.

Assessment levels will be maintained throughout the year and will be referred to by both teacher and students on a regular basis.



**Year 7:**

<b>Term</b>	<b>Scheme of Learning</b>
Project 1	Introduction to the Formal Elements
Project 2	Natural Forms
Project 3	Cultural Art

**Year 8:**

(Please note that projects may occur in a different order)

<b>Term</b>	<b>Scheme of Learning</b>
Project 1	Animals in Art (Henri Rousseau) 3Dimensional Outcome
Project 2	Aboriginal Art – Fine Art outcome
Project 3	Mexico Day of the Dead – 3Dimensional outcome

**Year 9:**

<b>Term</b>	<b>Scheme of Learning</b>
Project 1	Life Events: Referencing a Human Context – Fine Art Outcome
Project 2	Animals in Art – Horses (George Stubbs, Franz Marc and Picasso) Fine Art Outcome
Project 3	Pop Art- Printed Outcome